

GHOST ATTACK

A0103



DRAGON

DATA LIMITED

WELCOME TO DRAGON

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GHOST ATTACK

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WELCOME TO GHOST ATTACK

1. Turn off power switch.
2. Load cartridge into cartridge port.
3. Plug in joystick to right port.
4. Turn on power switch.
5. Press fire button on joystick.

The screen displayed shows the cast of players, Huey, Dewey and Louie, the fatal foes, and the apple, proton energizer and proton pellet, with their respective values. Actually, the fatal foes are really rare earth ghosts who like to gang up on the ghost attacker. But alas... there is justice, and when the ghost attacker has eaten a proton energizer it can destroy the Ghosts and in fact is rewarded with 200 points for the first, 400 points for the second, 600 points for the third, etc. (during a single energize session). Be careful, even proton energizers don't last for ever.

Press the joystick button once and you will see the skill level selection screen. After choosing a level with the joystick, press the button once more and the game begins.

There are two scores displayed in the upper left corner. The first is the running score of the current game, the other the highest score obtained this game session. The objective of the game is to obtain the highest score possible. Strategy is a must, as you

will soon find out. If you are able to completely clear the screen of proton energizers and pellets, you will be awarded a new screen with all the energizers and pellets back in place....

A note about the joystick action is in order. There is an intentional flat or dead area in the joystick control, it is in the centre area and was put in to allow a little forgiveness on keeping the attacker on the straight and narrow. Another way of describing it is that slight variations from the up, down, left and right positions are ignored. When you want to turn, don't be subtle. A little practice will make you a master. There are also some intentional idiosyncrasies in the ghosts' actions — some in your favour, some not ..

Dragon Data/Computerware hope you enjoy Ghost Attack as much as we did while creating it. Have a good time

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